

broadcastGEMs® — the leader in customizable royalty-free animated backdrops

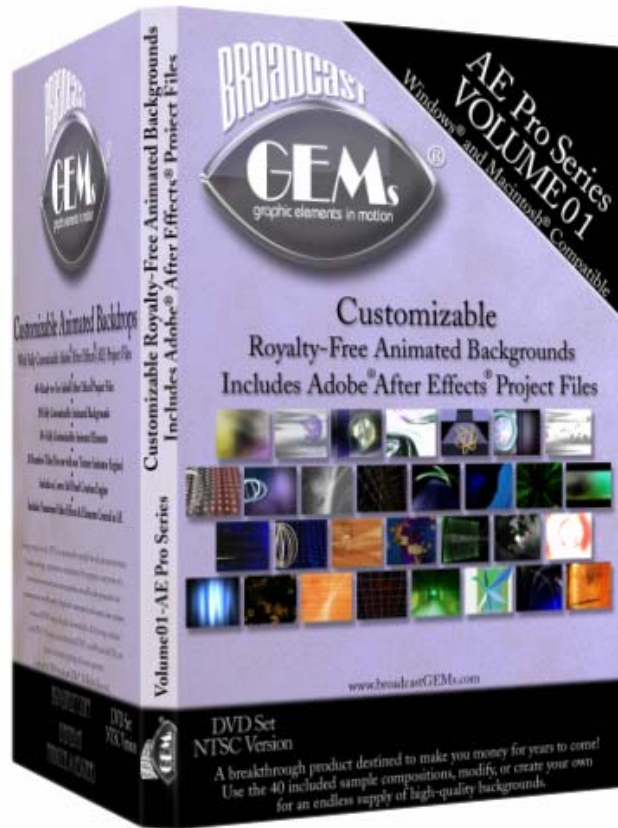
Come visit us at our online forum at www.CreativeCOW.net

Volume01 AE Pro Series

broadcastGEMs presents a series of **customizable**, animated backdrops that comes with **Adobe After Effects (Standard version 5.5) project files**. This is a breakthrough product that will ensure that you have endless possibilities to create and customize your own high-quality backdrops with minimum fuss. Easily incorporate your own elements (logos, text, objects), then colorize and add effects to **create high-quality backgrounds in record time**.

All clips have been rendered to Targa sequences at **double frame-rate** (59.94fps for NTSC & 50fps for PAL) at square pixel aspect ratio (720x540 for NTSC & 768x576 for PAL). You'll be receiving:

- a) 20 Grayscale Animated Backgrounds
- b) 36 Rendered Animated Elements
- c) 40+ Sample Compositions
- d) 6 Effects/Elements driven by Expression Controls (Expresso)
- e) 20 Seamless Tiles (For Use with the Expresso Texture Animator)
- f) Lower 3rd/Panel Creation Engine
- g) Includes a Number of Vector Objects and Music Files



Catch the early-bird special and save US\$40 from the Retail Price of US\$229. Orders must be accepted by November 30, 2005. To order, send an email to sales@broadcastGEMs.com with "I want my AE Pro GEMs" in the subject line. Let us know the TV Standard you use (NTSC or PAL – each sold separately) and type of credit card you will use for the purchase. Once the product is ready for shipping (Approx. 1st week of December), we'll get in touch with you for the complete credit card information to finalize the sales transaction.



broadcastGEMs® Volume01 – AE Pro Series

For sales Qs, contact rork@broadcastGEMs.com. Everything you see in the sample comps is either provided as a rendered clip or as an element, entirely created in Adobe After Effects (using Standard version plugins with version 5.5).

AE Pro Series - Sample Compositions

GEMs_Corporate01



GEMs_Corporate03



GEMs_Corporate04



GEMs_Corporate06



GEMs_Corporate07



GEMs_Corporate09



Loop point starts at 4-second mark



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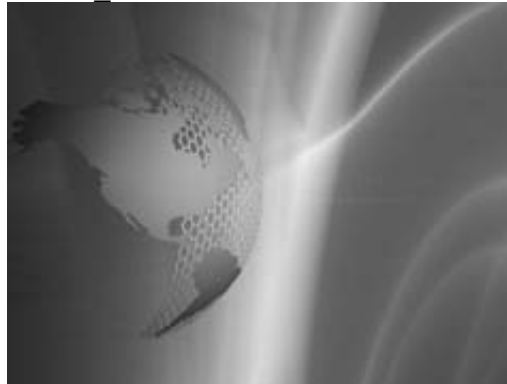
For sales Qs, contact rork@broadcastGEMs.com. Everything you see in the sample comps is either provided as a rendered clip or as an element, entirely created in Adobe After Effects (using Standard version plugins with version 5.5).

AE Pro Series - Sample Compositions

GEMs_Techie03



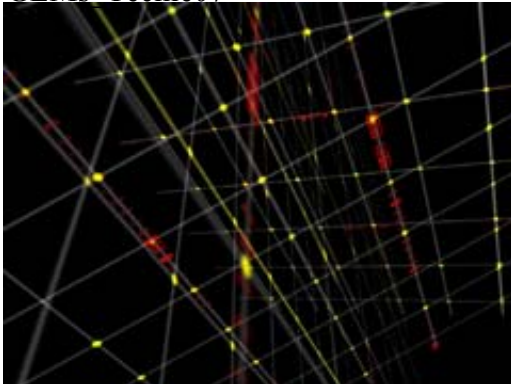
GEMs_Techie05



GEMs_Techie06



GEMs_Techie07



GEMs_Techie08



GEMs_Techie09





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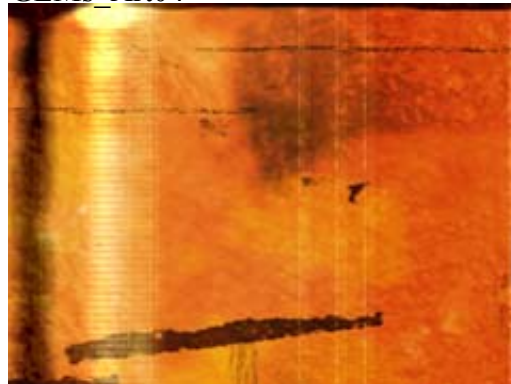
For sales Qs, contact rork@broadcastGEMs.com. Everything you see in the sample comps is either provided as a rendered clip or as an element, entirely created in Adobe After Effects (using Standard version plugins with version 5.5).

AE Pro Series - Sample Compositions

GEMs_Art01



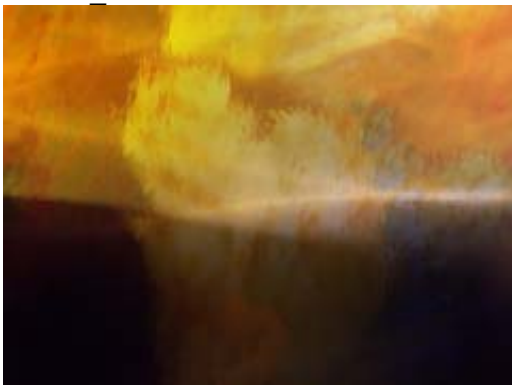
GEMs_Art04



GEMs_Art05



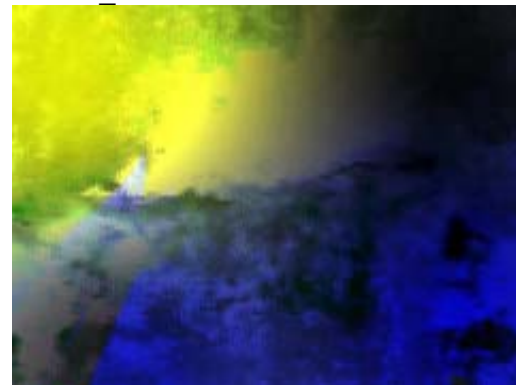
GEMs_Art06



GEMs_Art07



GEMs_Art08



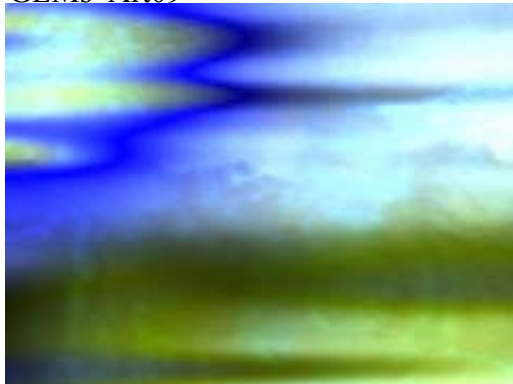


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AE Pro Series - Sample Compositions

GEMs_Art09



GEMs_Art10



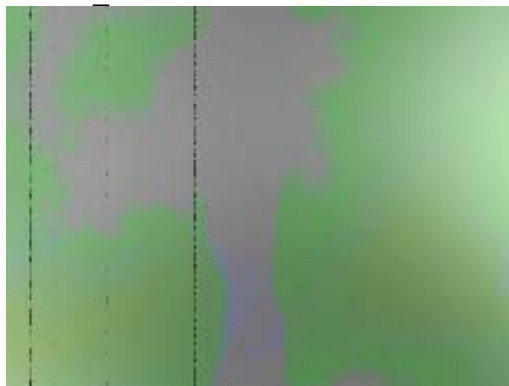
GEMs_News01



GEMs_Absractl01



GEMs_Absractl02



GEMs_Absractl03



The Abstract Compositions are found in GEMs_TextureExpresso_01.aep

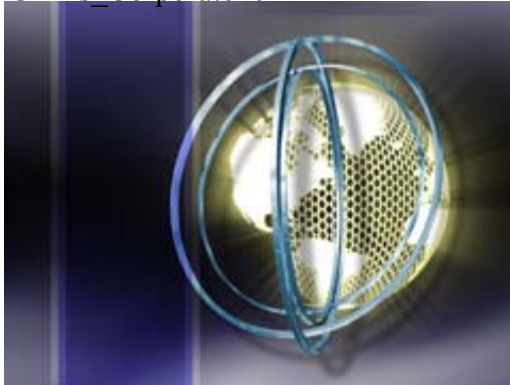


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AE Pro Series - Sample Compositions

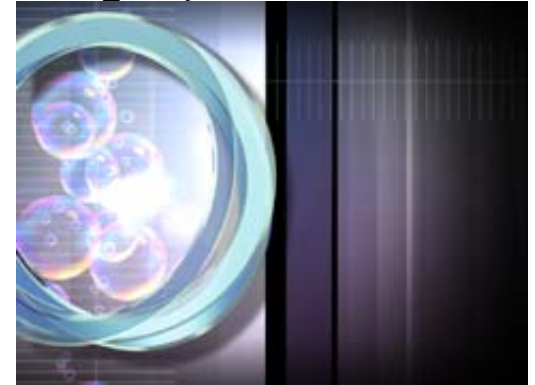
GEMs_Corporate10



GEMs_Corporate12

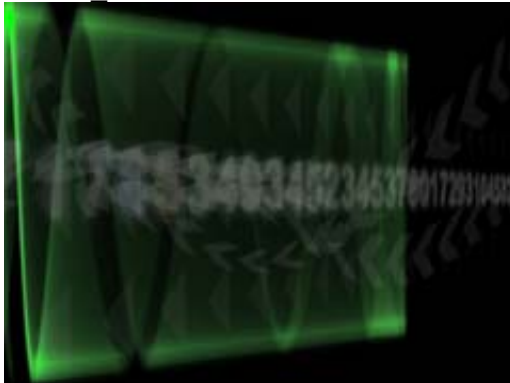


GEMs_Funky01



Requires Shine from www.Trapcode.com for Volumetric Effect

GEMs_Finance01





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AE Pro Series - Sample Compositions

GEMs_Grunge01



GEMs_Grunge02

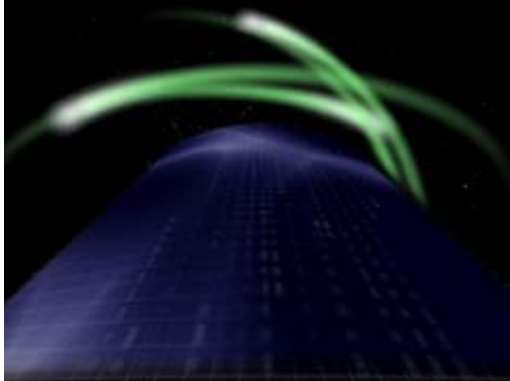


GEMs_Space01

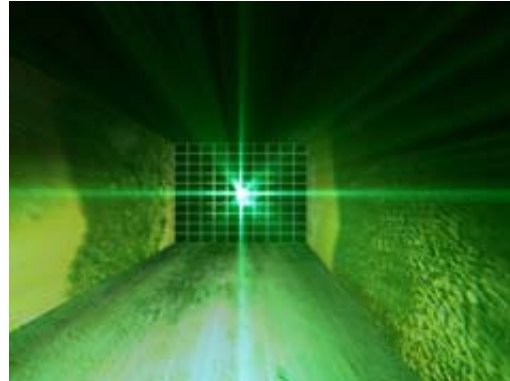


Requires Shine from www.Trapcode.com for Volumetric Effect

GEMs_Space02



GEMs_Space03



Requires Shine from www.Trapcode.com for Volumetric Effect

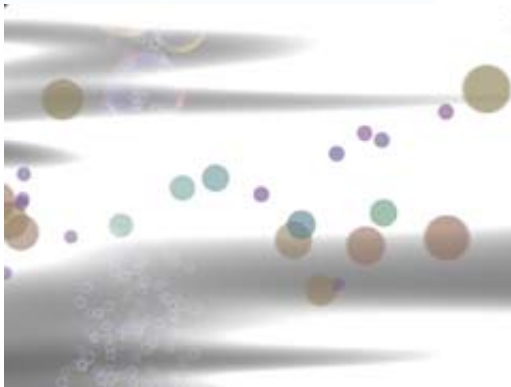


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AE Pro Series - Sample Compositions

GEMs_Celebrate01



GEMs_Celebrate02



GEMs_Celebrate03



GEMs_Celebrate04



GEMs_TargetCircle



GEMs_TargetSquare





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AE Pro Series - Sample Compositions

GEMs_Industrial01



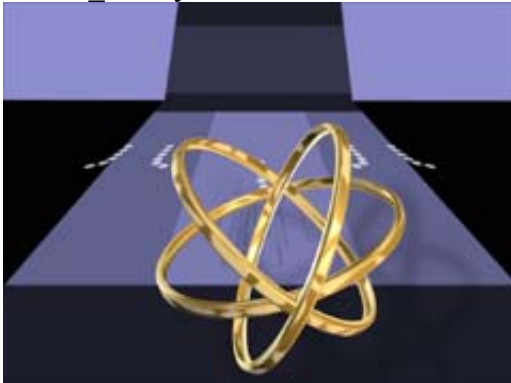
GEMs_Industrial02



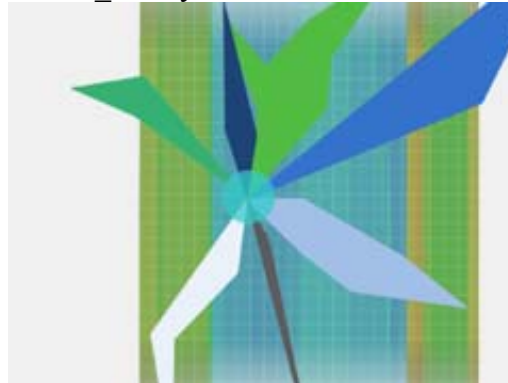
GEMs_Stringy01



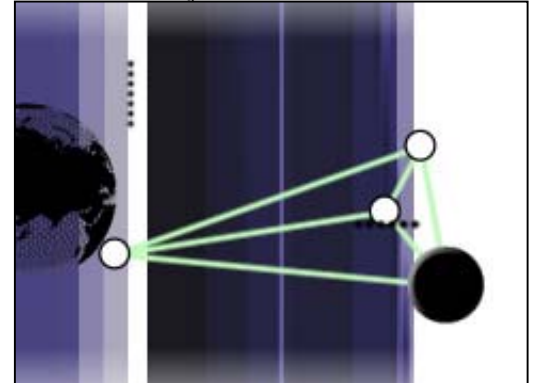
GEMs_Flashy01



GEMs_Flashy02



GEMs_Flashy03



Loop point starts at 3-second mark



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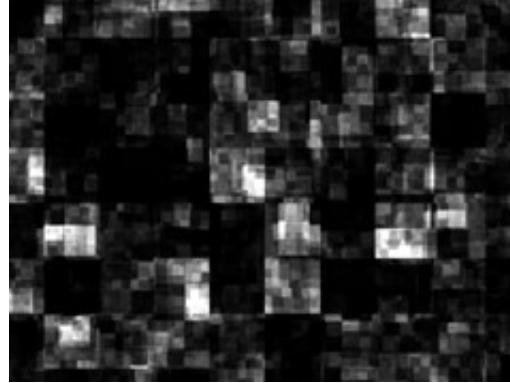
These grayscale animated backgrounds are easily colored using AE's built-in effects such as Colorama, 4-Color Gradient, and Tint.

AE Pro Series – Rendered Backgrounds

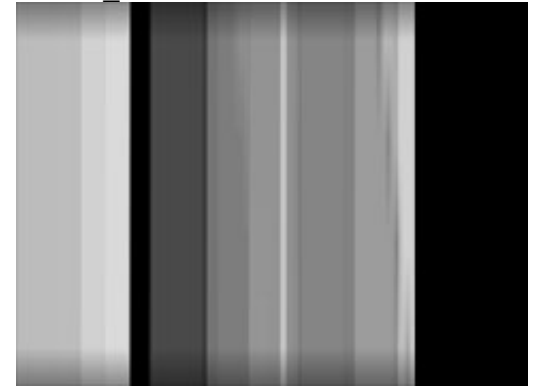
GEMs_Blocks01



GEMs_Blocks02



GEMs_Blocks03



GEMs_Blocks04



GEMs_Cloth01



GEMs_Cloth02





broadcastGEMs® Volume01 – AE Pro Series

These grayscale animated backgrounds are easily colored using AE's built-in effects such as Colorama, 4-Color Gradient, and Tint.

AE Pro Series – Rendered Backgrounds

GEMs_Cloth03



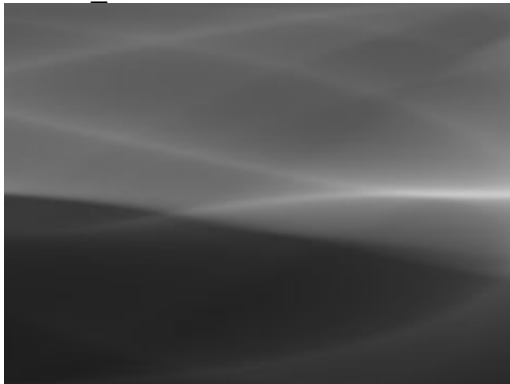
GEMs_Curtain01



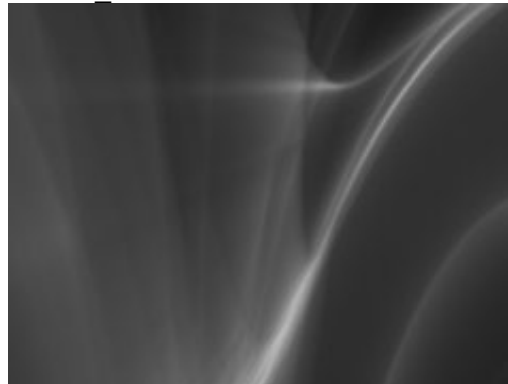
GEMs_Flash3D01



GEMs_LineFlow01



GEMs_LineFlow02



GEMs_MapBig01



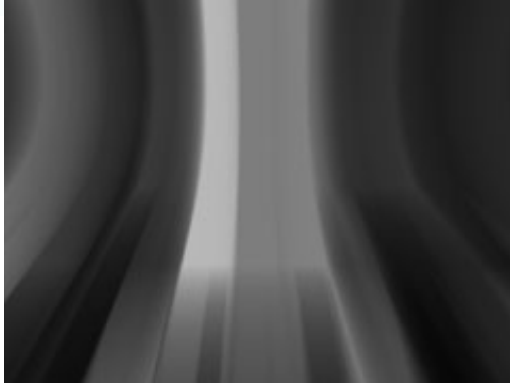


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These grayscale animated backgrounds are easily colored using AE's built-in effects such as Colorama, 4-Color Gradient, and Tint.

AE Pro Series – Rendered Backgrounds

GEMs_Panels01



GEMs_Sine01



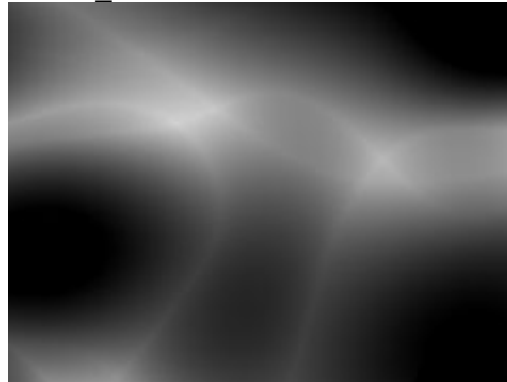
GEMs_Soft01



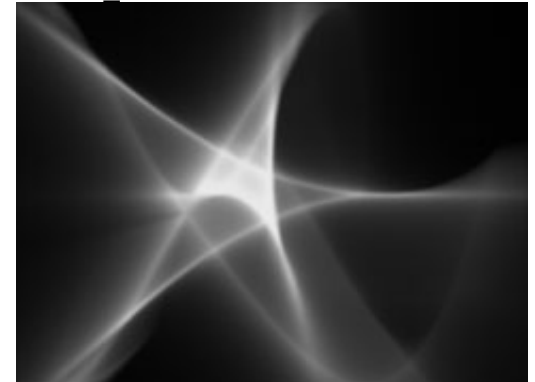
GEMs_Soft02



GEMs_Soft03



GEMs_Streaks01





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These grayscale animated backgrounds are easily colored using AE's built-in effects such as Colorama, 4-Color Gradient, and Tint.

AE Pro Series – Rendered Backgrounds

GEMs Tunnel01



GEMs Tunnel02





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For sales Qs, contact rork@broadcastGEMs.com.

Easily change the color of these elements. We've provided FFX to speed up the process. Use Echo and Distortion tools to give them that personal touch. All these animated elements have been rendered to Targa sequences. All elements are loopable.

AE Pro Series – Rendered Elements

GEMs_3DRingThick_NTSC



GEMs_3DRingThin_NTSC



GEMs_3DRings01_NTSC



GEMs_Asia01



GEMs_Euro01



GEMs_US01



The front and backs of these globes are rendered separately; you will have a front and a back animated sequence.



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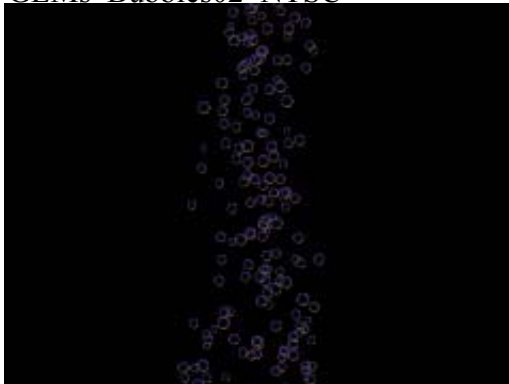
Easily change the color of these elements. We've provided FFX to speed up the process. Use Echo and Distortion tools to give them that personal touch. All these animated elements have been rendered to Targa sequences. All elements are loopable.

AE Pro Series – Rendered Elements

GEMs_Bubbles01_NTSC



GEMs_Bubbles02_NTSC



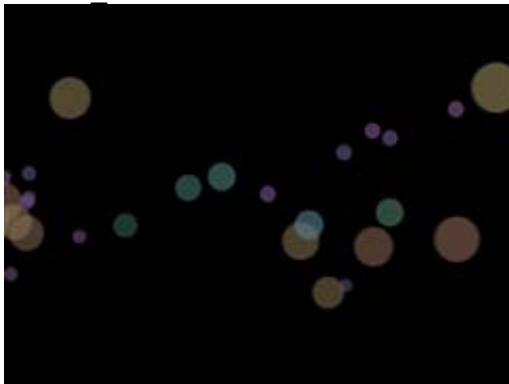
GEMs_Characters01_NTSC



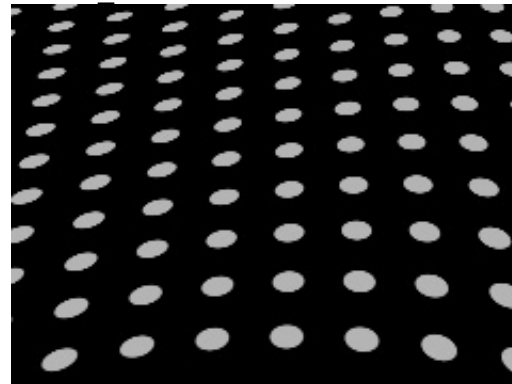
GEMs_Characters02_NTSC



GEMs_Dots01



GEMs_Dots02





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AE Pro Series – Rendered Elements

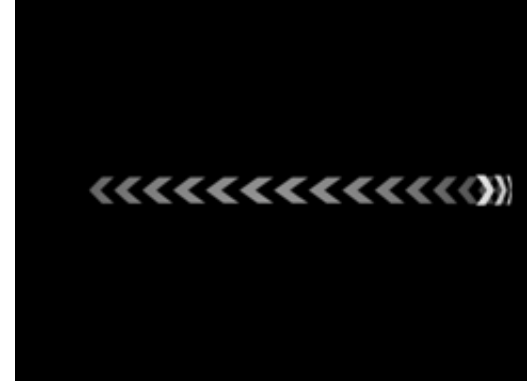
GEMs_Dots03_NTSC



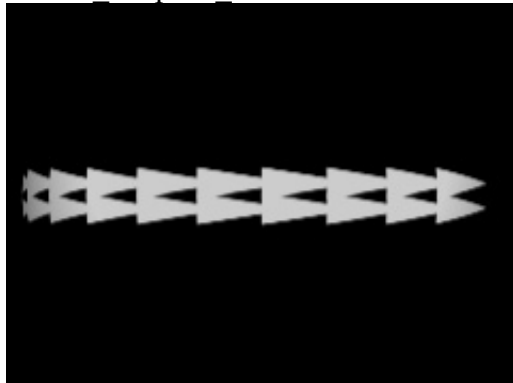
GEMs_Lines01_NTSC



GEMs_Strips01_NTSC



GEMs_Strips02_NTSC



GEMs_Dots01



GEMs_EnergyWhiz01



The front and backs of the Strips are rendered separately; you will have a front and a back animated sequence.



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Easily change the color of these elements. We've provided FFX to speed up the process. Use Echo and Distortion tools to give them that personal touch. All these animated elements have been rendered to Targa sequences. All elements are loopable.

AE Pro Series – Rendered Elements

GEMs_Matrorkx01_NTSC

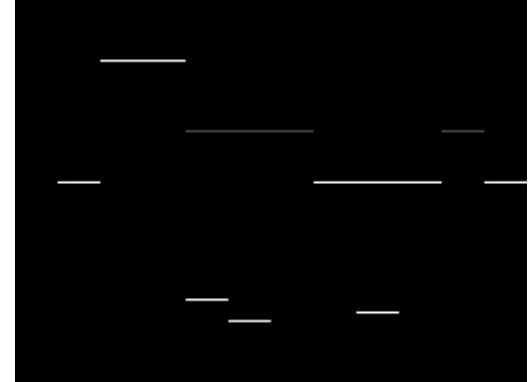


GEMs_AniMatte01_NTSC



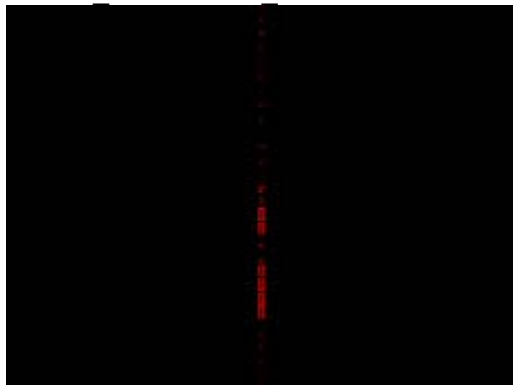
Not Loopable

GEMs_AniMatte02_NTSC

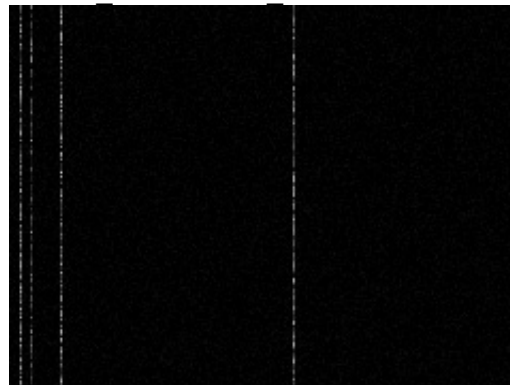


Not Loopable

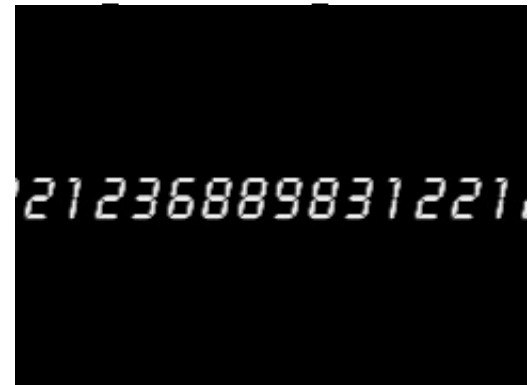
GEMs_Matrorkx02_NTSC



GEMs_Scratches01_NTSC



GEMs_NumbersScroll_NTSC





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AE Pro Series – Rendered Elements

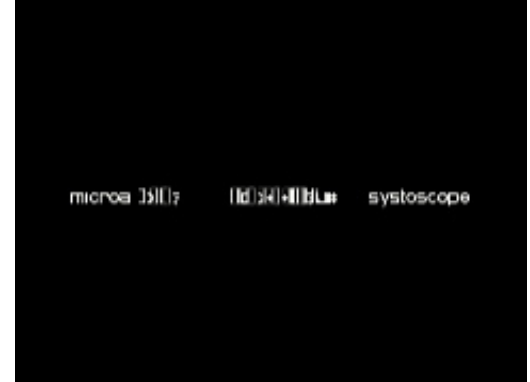
GEMs_Energywash01_NTSC



GEMs_TextCode01_NTSC



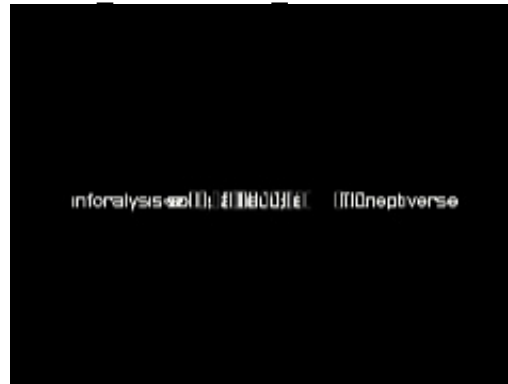
GEMs_TextCode02_NTSC



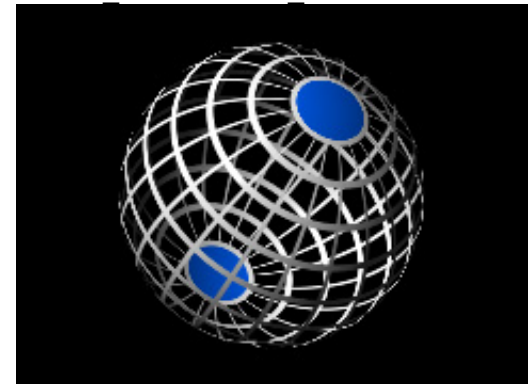
GEMs_TextCode03_NTSC



GEMs_TextCode04_NTSC



GEMs_GlobeGrid01_NTSC





AE Pro Series – TextTures (Page 1 of 3)

Apply these TextTures (saved as FFX and in GEMs_TextTures01.aep) on Text and Mask Shapes.



Screen Capture of the effects used to create one of the TextTures shown here.





AE Pro Series – TextTures (Page 2 of 3)

Apply these TextTures (saved as FFX and in GEMs_TextTures01.aep) on Text and Mask Shapes.



Screen Capture of the effects used to create one of the TextTures shown here.





AE Pro Series – TextTures (Page 3 of 3)

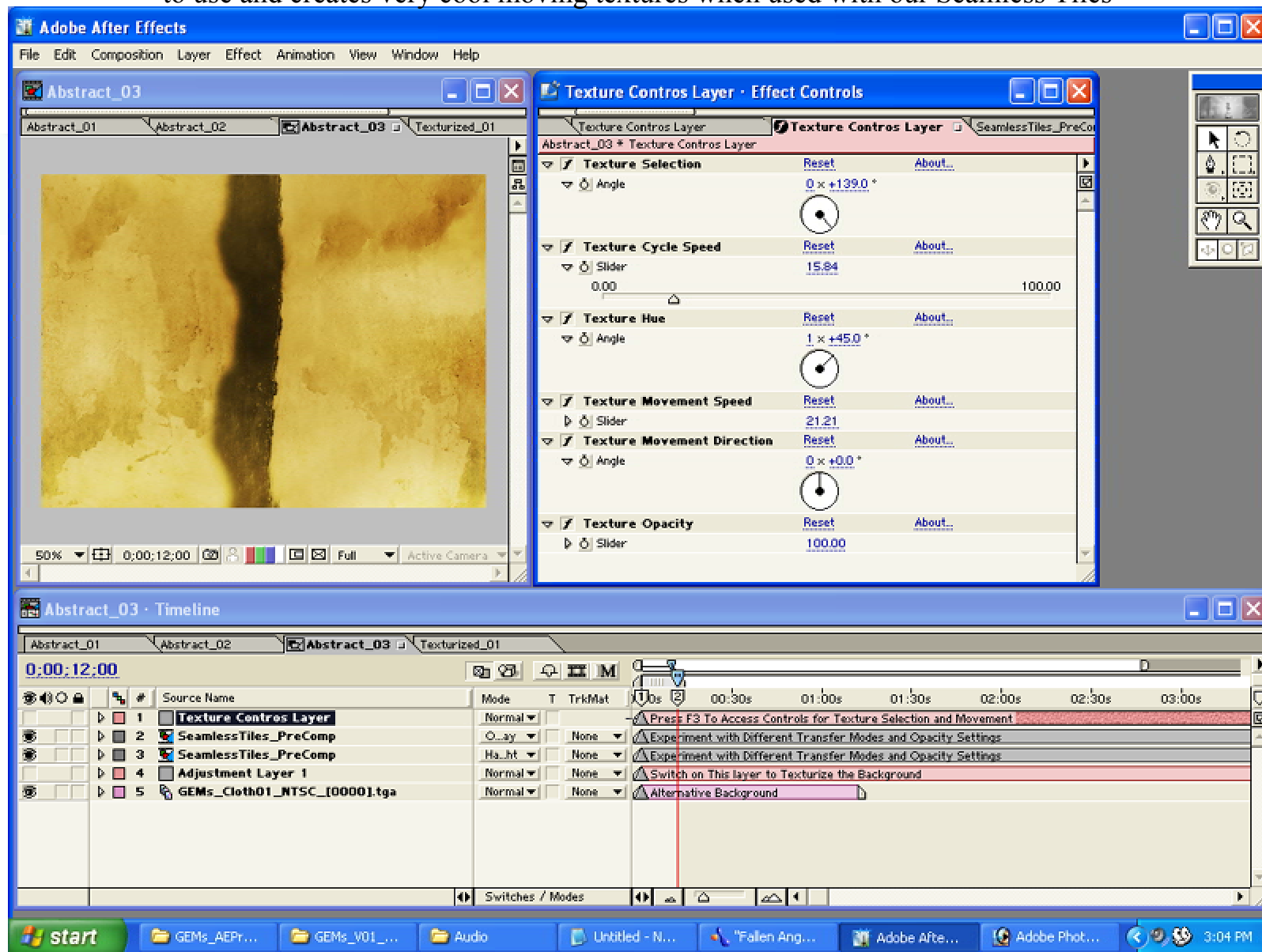
Apply these TextTures (saved as FFX and in GEMs_TextTures01.aep) on Text and Mask Shapes.



Screen Capture of the effects used to create one of the TextTures shown here.



Our Texture Animator is found in GEMs_TextureExpresso_01.aep. It is very easy to use and creates very cool moving textures when used with our Seamless Tiles

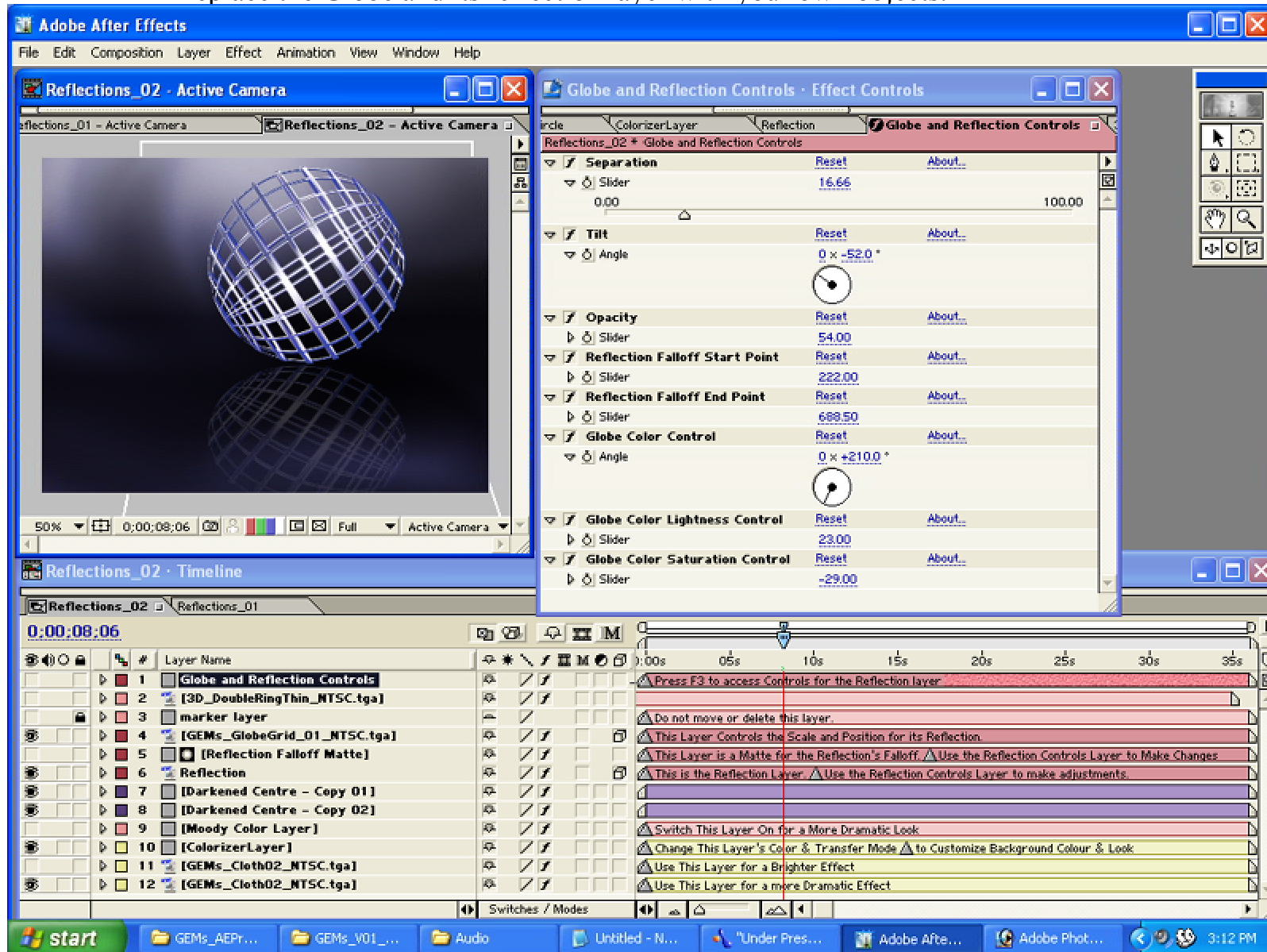


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Our Reflection Expresso is found in GEMs_ReflectionExpresso_01.aep. Simply Replace the Globe and its reflection layer with your own objects.

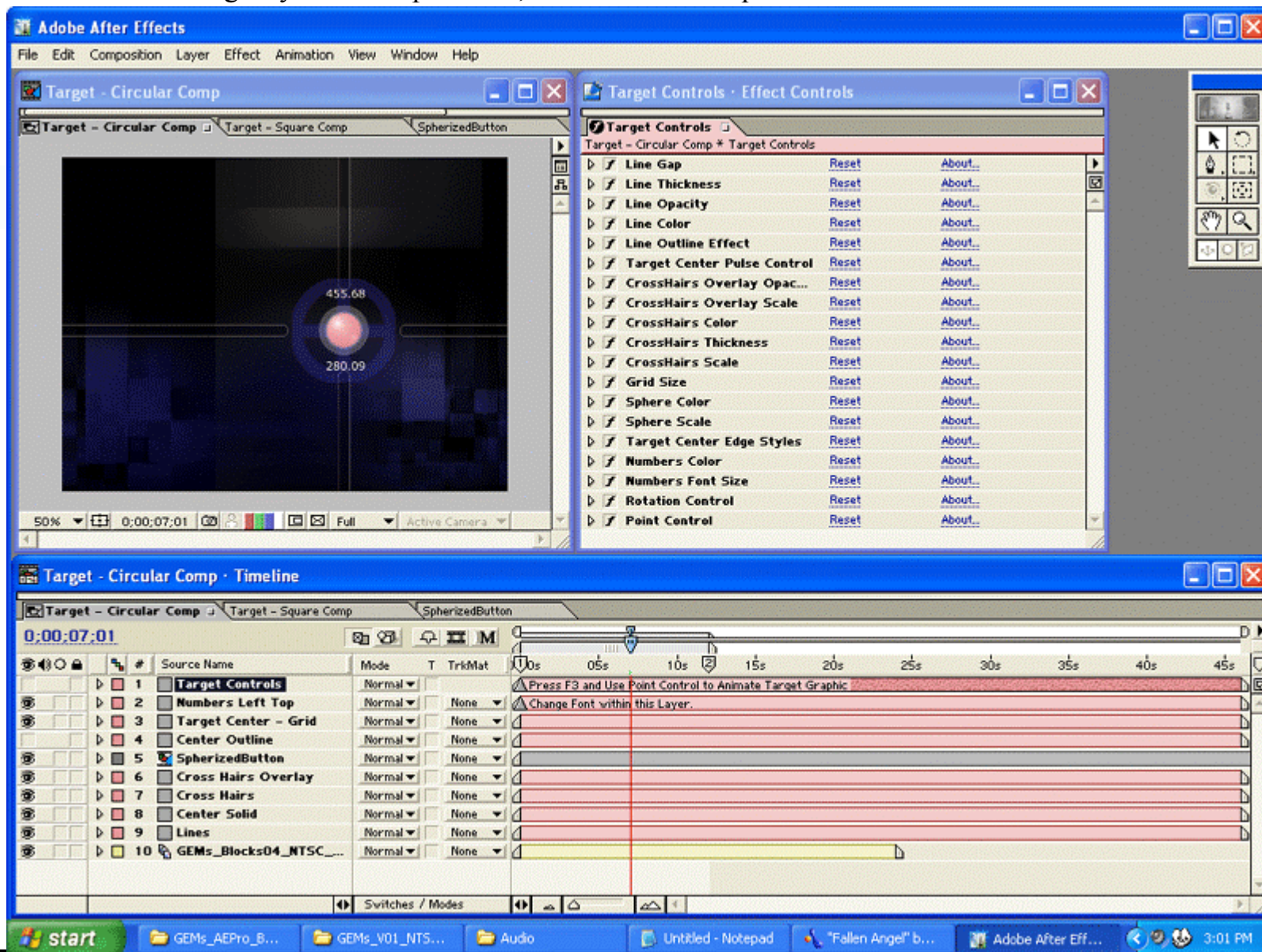


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Our TargetSystem Expresso is found in GEMs_TargetSystem_01.aep. Two types of target systems are provided; a circular and a square.



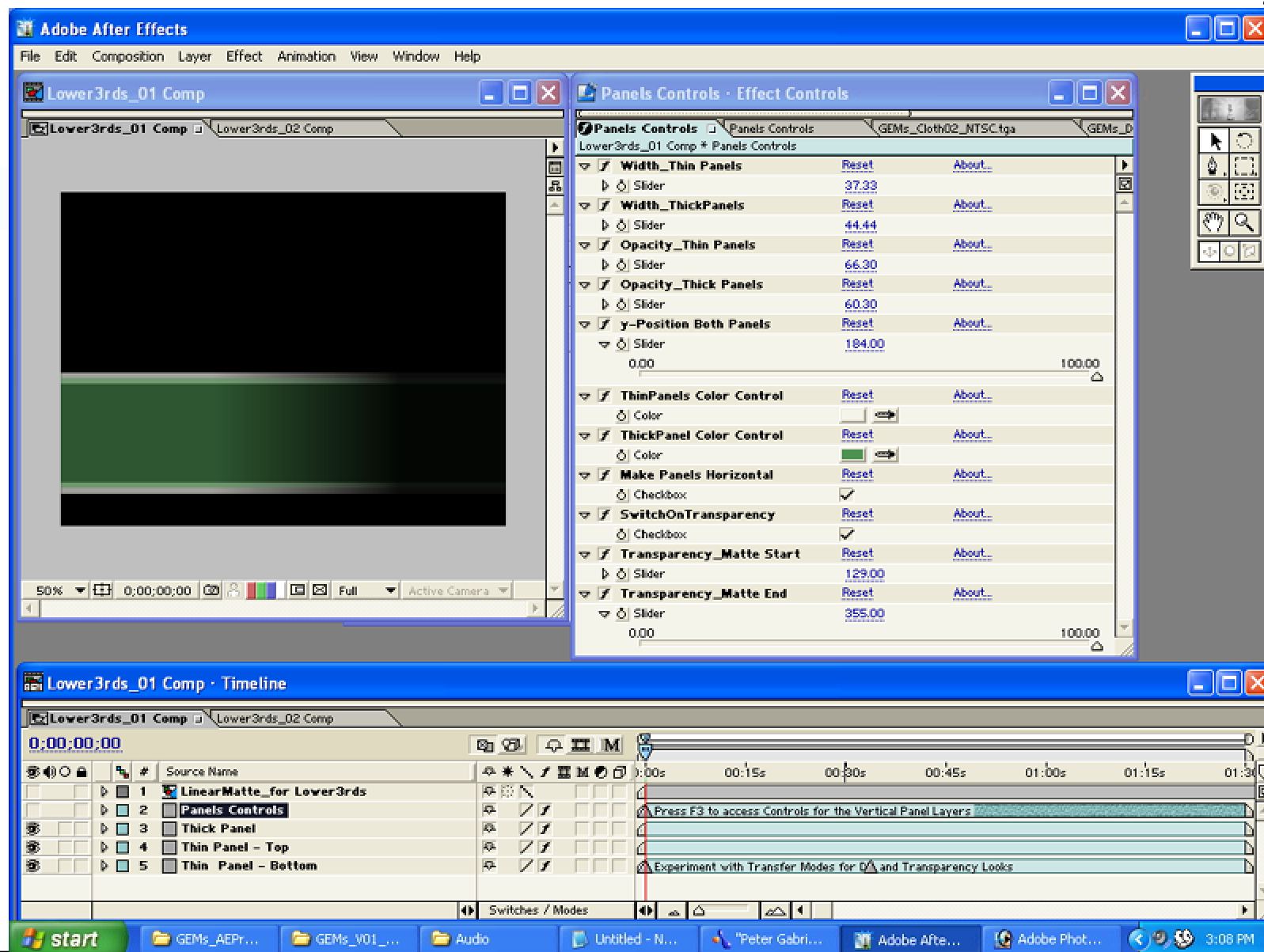
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Our Lower3rd Generator is found in GEMs_HorzPanelExpresso_01.aep. Easy-to-use controls allow for loads of customization options, including animation. The GEMs_CircularMatteExpresso_01.aep creates circular mattes.

EXPRESSO



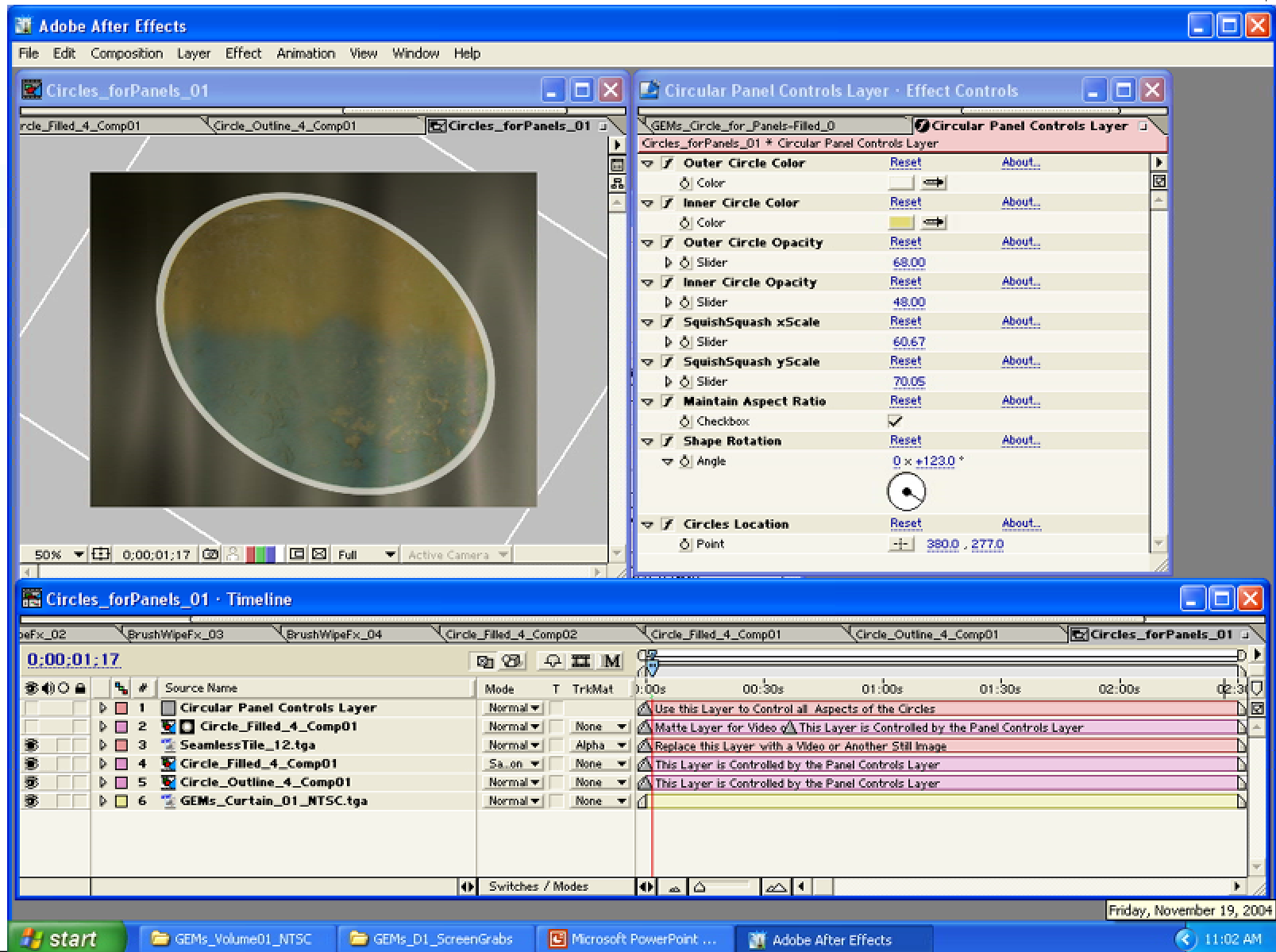
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The CircularMatte Expresso is found in GEMs_V01_D1_Mattes_NTSC.aep. Lots of controls are made available for you to customize the look of your circular mattes.

EXPRESSO



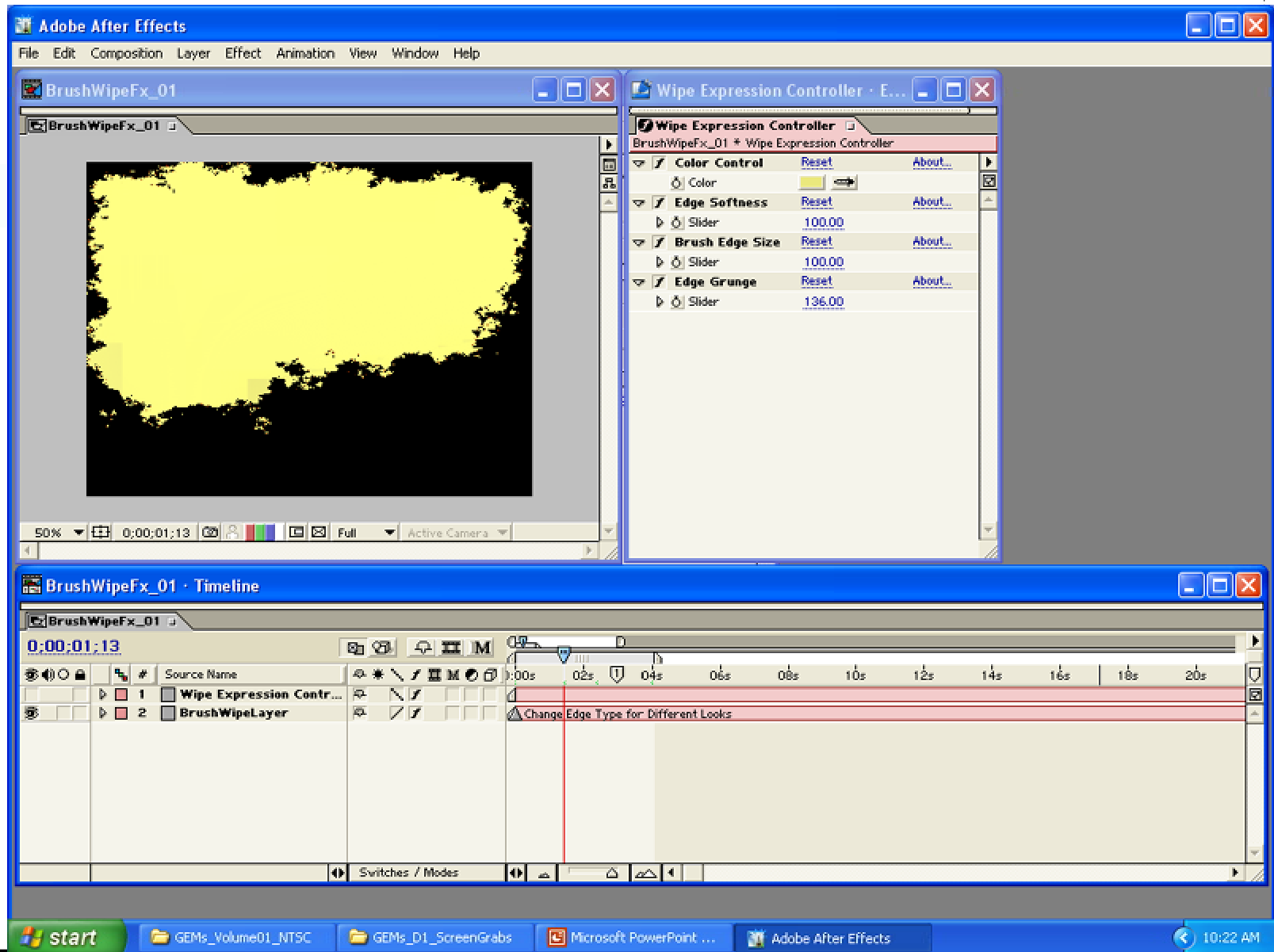
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We've created a BrushWipeFx Espresso. You'll find it in the GEMs_V01_D1_Mattes_NTSC.aep . This one's great for creating cool organic wipes. You can create your own paths by copying and pasting the position keyframes.

E
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These animated mattes are found in GEMs_V01_D1_Mattes_NTSC.aep. You can replace our mask shapes with your own creations and still retain the animated grunge look. The BrushWipeFx creates transition-type effects with an organic look. You can customize the look of each effect using easy-to-use Expression Controls. You can also customize the direction and movement of each stroke by creating mask shapes and psting it into the Brush's position point.

AE Pro Series – Animattes

GEMs_Animatte01



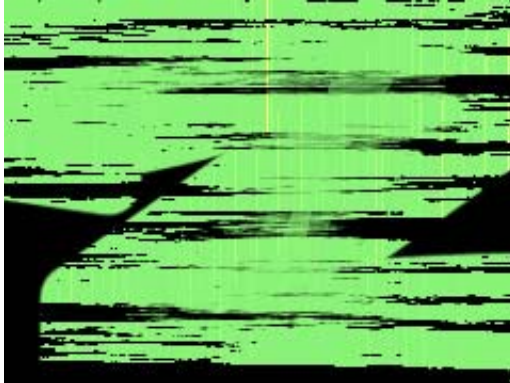
GEMs_Animatte02



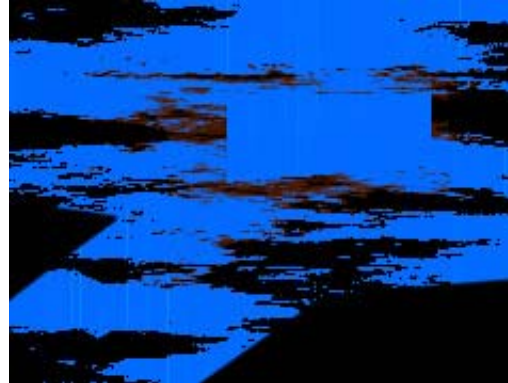
GEMs_BrushWipe01



GEMs_BrushWipe02



GEMs_BrushWipe03



GEMs_BrushWipe04



Requires Shine from www.Trapcode.com for Volumetric Effect



broadcastGEMs® Volume01 – AE Pro Series

For sales Qs, contact rork@broadcastGEMs.com.

Use our Seamless Tiles together with the Texture Generator Expresso or use them on their own to add an arty feel to your backdrops.

AE Pro Series – Seamless Tiles

GEMs_SeamlessTiles_00.jpg



GEMs_SeamlessTiles_01.jpg



GEMs_SeamlessTiles_02.jpg



GEMs_SeamlessTiles_03.jpg



GEMs_SeamlessTiles_04.jpg



GEMs_SeamlessTiles_05.jpg





broadcastGEMs® Volume01 – AE Pro Series

For sales Qs, contact rork@broadcastGEMs.com.

Use our Seamless Tiles together with the Texture Generator Espresso or use them on their own to add an arty feel to your backdrops.

AE Pro Series – Seamless Tiles

GEMs_SeamlessTiles_06.jpg



GEMs_SeamlessTiles_07.jpg



GEMs_SeamlessTiles_08.jpg



GEMs_SeamlessTiles_09.jpg



GEMs_SeamlessTiles_10.jpg



GEMs_SeamlessTiles_11.jpg





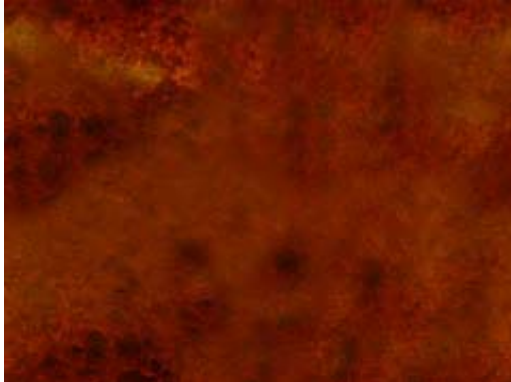
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AE Pro Series – Seamless Tiles

GEMs_SeamlessTiles_12.jpg



GEMs_SeamlessTiles_13.jpg



GEMs_SeamlessTiles_14.jpg



GEMs_SeamlessTiles_15.jpg



GEMs_SeamlessTiles_16.jpg



GEMs_SeamlessTiles_17.jpg





broadcastGEMs® Volume01 – AE Pro Series

For sales Qs, contact rork@broadcastGEMs.com.

Use our Seamless Tiles together with the Texture Generator Expresso or use them on their own to add an arty feel to your backdrops.

AE Pro Series – Seamless Tiles

GEMs_SeamlessTiles_18.jpg



GEMs_SeamlessTiles_19.jpg





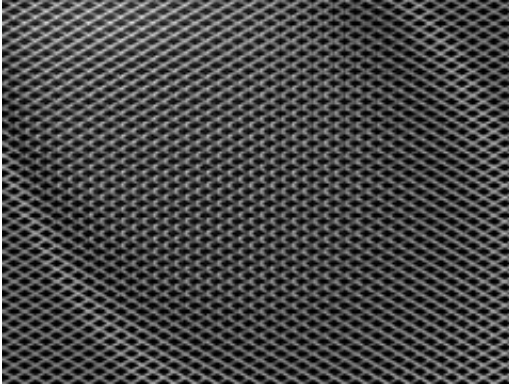
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Use these Still Textures and experiment with different Transfer/Blending Modes over your backdrops.

AE Pro Series – Stills

GEMs_Grilles01.tga



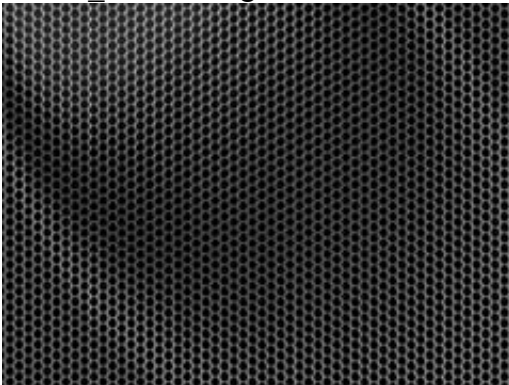
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GEMs_Paper02.jpg



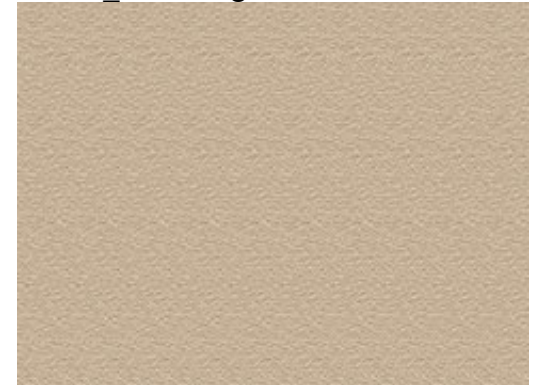
GEMs_Grilles02.tga



GEMs_Speckles01.jpg



GEMs_Wall01.tga





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